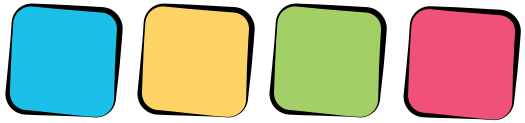
How to play

Place the game board in the middle of the players.
Make sure everyone can reach it easily.
Place the playing piece/ token on START. The youngest player begins.

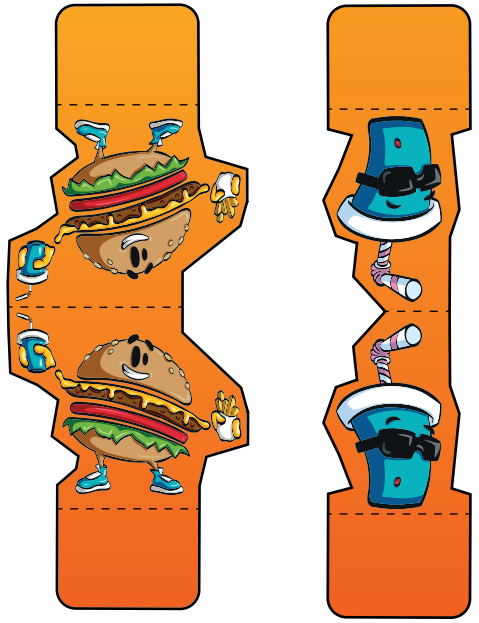
When it's your turn, throw the dice and move your playing piece accordingly.

If you land on a coloured field, proceed
or move back to the nearest colour. For example, if you land on 19,
move back to 15.



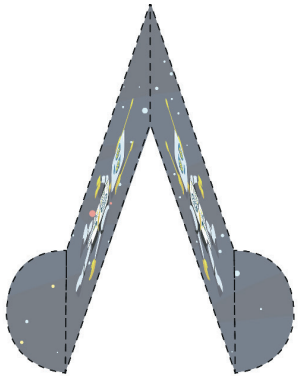
Time for a break! Skip a turn.

The player to reach the goal first, wins.
However, you must roll the exact number of spaces remaining to
reach the goal and win the game.

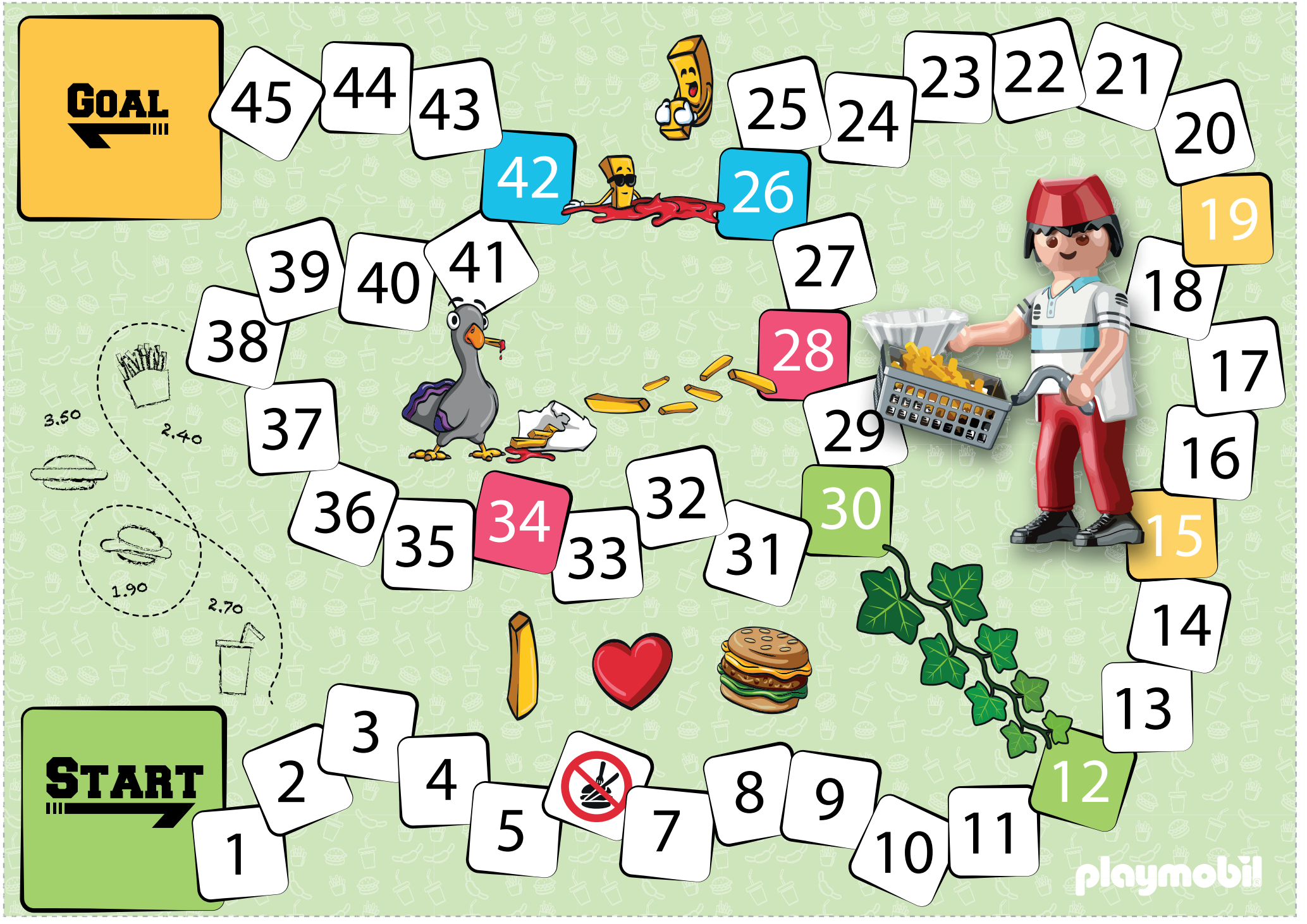


Make sure that the ends are facing outwards, and glue the centre together.

Ejemplo :



playmobil


GOAL
START
45
44
43
42
25
24
23
22
21
20
19
18
17
16
15
14
13
12
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
1
2
3
4
5
7
8
9
10
11
3.50
2.40
1.90
2.70
playmobil