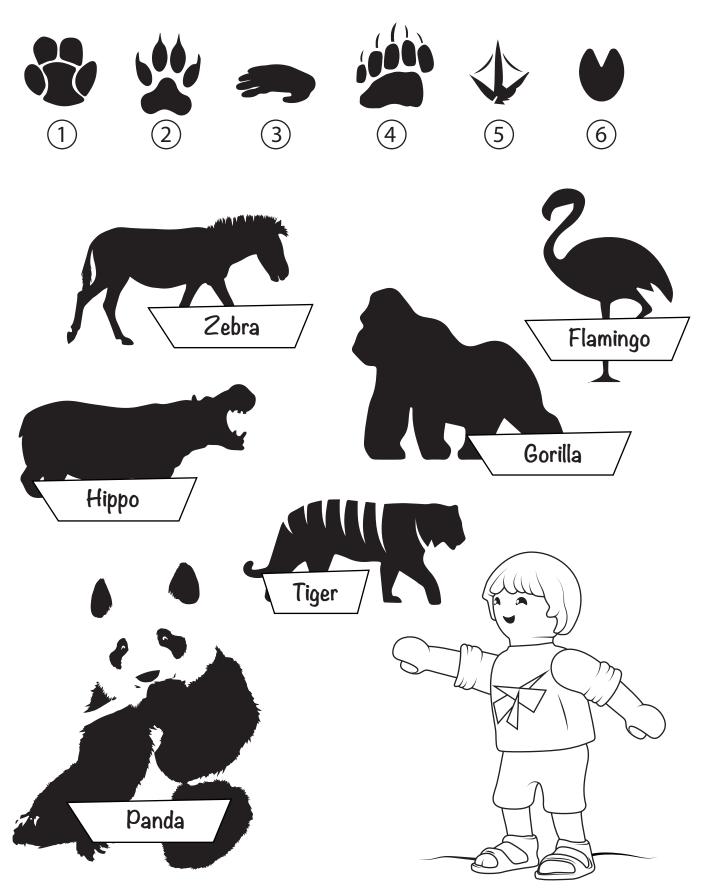
## **Animal Tracks**

Connect the paws to the right animal



I = Hippo, S = Tiger, S = Gorilla, A = Panda, S = Flamingo, S = Zebra